

```
<script>
var dojoConfig = {paths: {js: location.pathname.replace(/\/[^/]+$/, "") + "/javascript"}};
</script>
```

Please note that the js prefix is configured by the above dojoConfig variable. Your setup may vary.

```
require(
["js/swipeWidget",
"maybe lots of stuff here..."
"dojo/domReady!"
],
function (swipeWidget, "maybe lots of stuff here...")
{
var descstr = 'The Swipe tool is used to interactively';
descstr = descstr + ' reveal layers beneath the layer being swiped.' ;
descstr = descstr + ' This tool makes it easy to see what is underneath';
descstr = descstr + ' a particular layer without having to turn '
descstr = descstr + ' it off in the table of contents. Use the swipe';
descstr = descstr + ' tool to compare the selected layer against other layers.';

var widget = new swipeWidget(
{
map: map,

/*should be a child div to the map div*/
displaynode: "swipeDIV",

/*css class name to handle display of html elements
should be defined in a referenced css file somewhere*/
theme: "swipeWidget",

title: "Layer Swipe",
description: descstr

/*a div to hold the widget html; text, buttons etc.*/
}, "page-body-swipe");

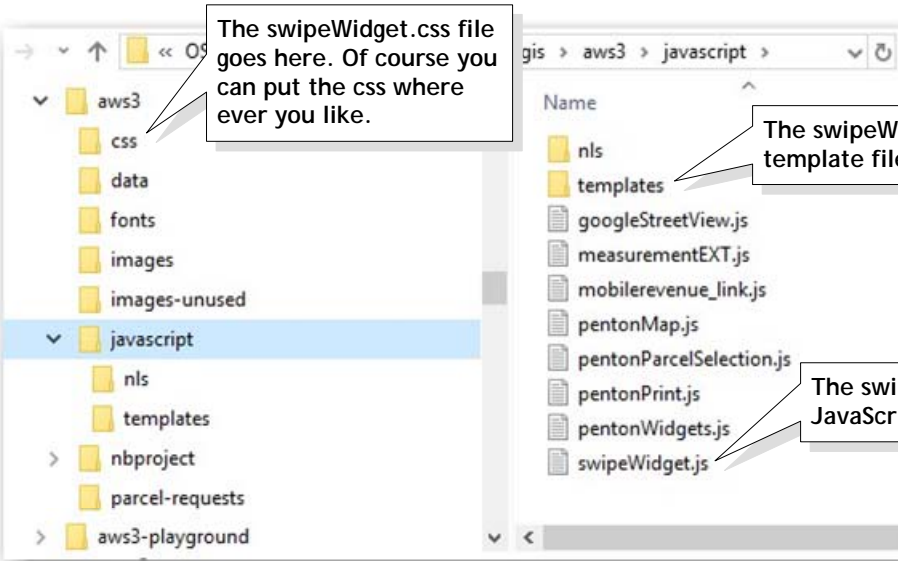
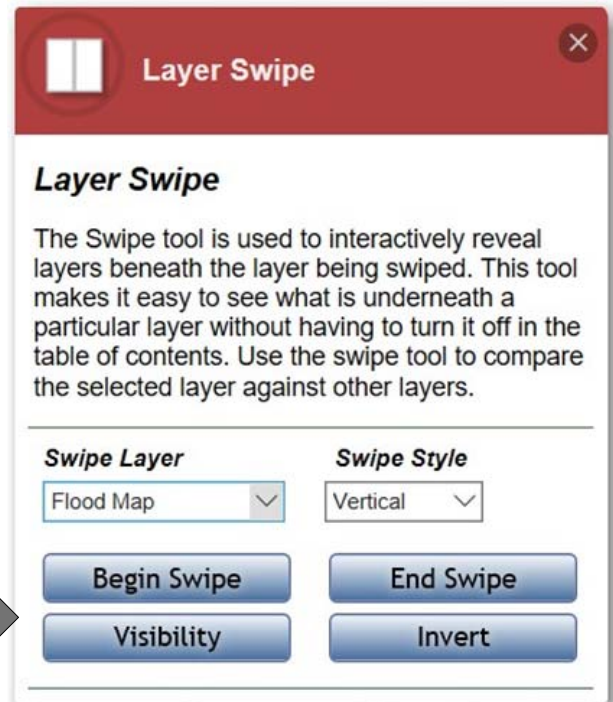
widget.startup();
```

The "swipeDIV" is a DIV reference that holds the swipe widget that does the swiping. It needs to be a child DIV of your map DIV.

Be sure to coordinate this with the css inside the widget html template file if you change it.

The "page-body-swipe" is a DIV reference that holds the widgets control screen.

You typically need a button to turn the "page-body-swipe" DIV html display on. Note that "page-body-swipe" is my name for this DIV. There is nothing special about it.



The swipeWidget.css file goes here. Of course you can put the css where ever you like.

The swipeWidget.html template file goes here.

The swipeWidget JavaScript file.

<http://www.pentongis.com>

swipeWidget Specification		
Mark Penton	11/30/2018	Version 1.0